

# Cybersecurity for IoT – Public Key Cryptography

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# Private-Key Cryptography

- traditional **private/secret/single key** cryptography uses **one** key
- shared by both sender and receiver
- if this key is disclosed communications are compromised
- also is **symmetric**, parties are equal
- hence does not protect sender from receiver forging a message & claiming is sent by sender

# Public-Key Cryptography

- probably most significant advance in the 3000 year history of cryptography
- uses **two** keys – a public & a private key
- **asymmetric** since parties are **not** equal
- uses clever application of number theoretic concepts to function
- complements **rather than** replaces private key crypto

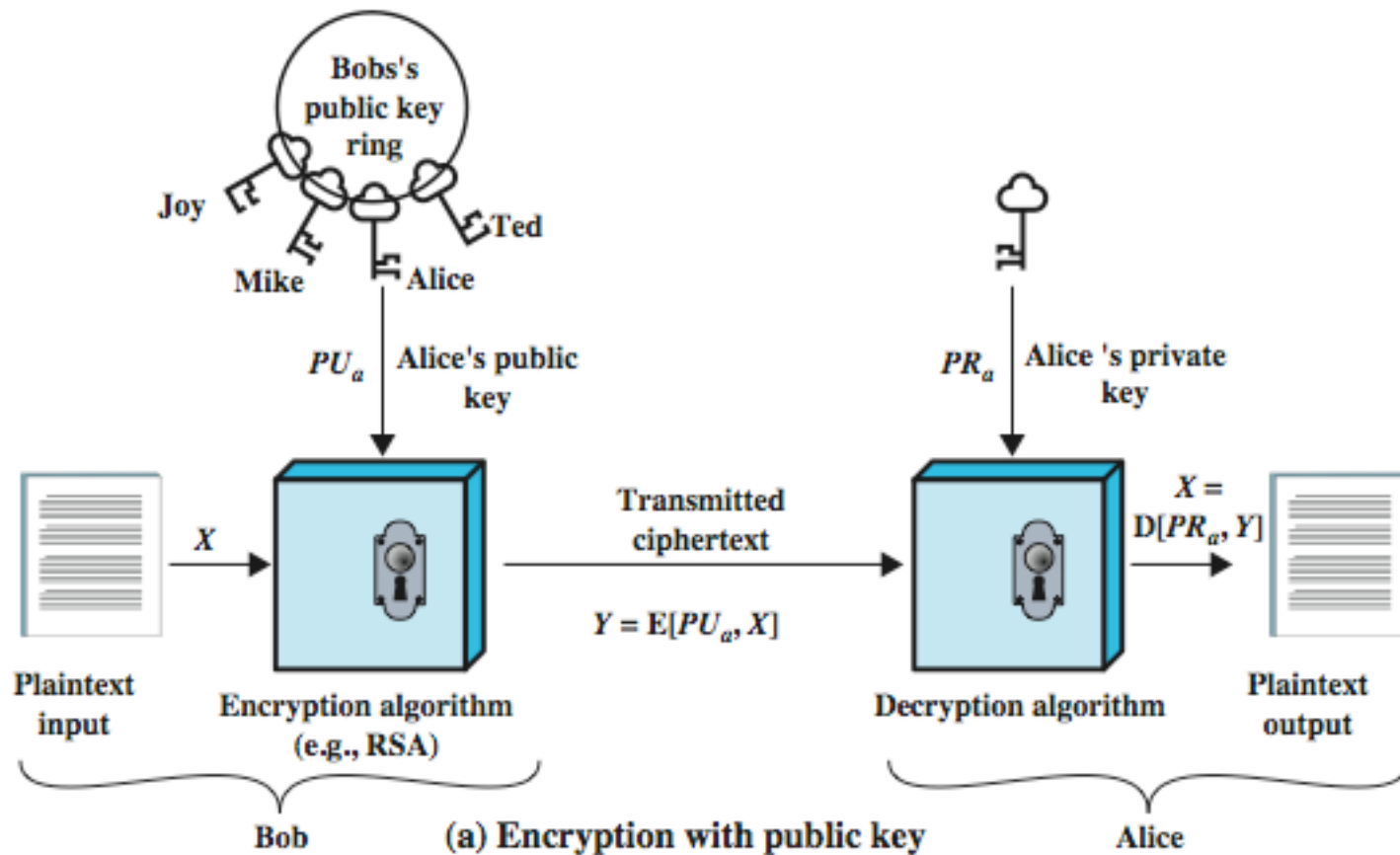
# Why Public-Key Cryptography?

- developed to address two key issues:
  - **key distribution** – how to have secure communications in general without having to trust a KDC with your key
  - **digital signatures** – how to verify a message comes intact from the claimed sender
- public invention due to Whitfield Diffie & Martin Hellman at Stanford Uni in 1976
  - known earlier in classified community

# Public-Key Cryptography

- **public-key/two-key/asymmetric** cryptography involves the use of **two** keys:
  - a **public-key**, which may be known by anybody, and can be used to **encrypt messages**, and **verify signatures**
  - a related **private-key**, known only to the recipient, used to **decrypt messages**, and **sign** (create) **signatures**
- **infeasible to determine private key from public**
- is **asymmetric** because
  - those who encrypt messages or verify signatures **cannot** decrypt messages or create signatures

# Public-Key Cryptography



# RSA

- by Rivest, Shamir & Adleman of MIT in 1977
- best known & widely used public-key scheme
- based on exponentiation in a finite (Galois) field over integers modulo a prime
  - nb. exponentiation takes  $O((\log n)^3)$  operations (easy)
- uses large integers (eg. 1024 bits)
- security due to cost of factoring large numbers
  - nb. factorization takes  $O(e^{\log n \log \log n})$  operations (hard)

# RSA En/decryption

- to encrypt a message  $M$  the sender:
  - obtains **public key** of recipient  $PU = \{e, n\}$
  - computes:  $C = M^e \bmod n$ , where  $0 \leq M < n$
- to decrypt the ciphertext  $C$  the owner:
  - uses their private key  $PR = \{d, n\}$
  - computes:  $M = C^d \bmod n$
- note that the message  $M$  must be smaller than the modulus  $n$  (block if needed)



# RSA Key Setup

- each user generates a public/private key pair by:
- selecting two large primes at random:  $p, q$
- computing their system modulus  $n=p \cdot q$ 
  - note  $\phi(n) = (p-1)(q-1)$
- selecting at random the encryption key  $e$ 
  - where  $1 < e < \phi(n)$ ,  $\gcd(e, \phi(n)) = 1$
- solve following equation to find decryption key  $d$ 
  - $e \cdot d = 1 \pmod{\phi(n)}$  and  $0 \leq d \leq n$
- publish their public encryption key:  $PU = \{e, n\}$
- keep secret private decryption key:  $PR = \{d, n\}$

# Why RSA Works

- because of Euler's Theorem:
  - $a^{\phi(n)} \bmod n = 1$  where  $\gcd(a, n) = 1$
- in RSA have:
  - $n = p \cdot q$
  - $\phi(n) = (p-1)(q-1)$
  - carefully chose  $e$  &  $d$  to be inverses mod  $\phi(n)$
  - hence  $e \cdot d = 1 + k \cdot \phi(n)$  for some  $k$
- hence :
$$C^d = M^{e \cdot d} = M^{1+k \cdot \phi(n)} = M^1 \cdot (M^{\phi(n)})^k$$
$$= M^1 \cdot (1)^k = M^1 = M \bmod n$$

# RSA Example - Key Setup

1. Select primes:  $p=17$  &  $q=11$
2. Calculate  $n = pq = 17 \times 11 = 187$
3. Calculate  $\phi(n) = (p-1)(q-1) = 16 \times 10 = 160$
4. Select  $e$ :  $\text{gcd}(e, 160) = 1$ ; choose  $e=7$
5. Determine  $d$ :  $de = 1 \pmod{160}$  and  $d < 160$   
Value is  $d=23$  since  $23 \times 7 = 161 = 10 \times 160 + 1$
6. Publish public key  $PU = \{7, 187\}$
7. Keep secret private key  $PR = \{23, 187\}$

# RSA Example - En/Decryption

➤ sample RSA encryption/decryption is:

➤ given message  $M = 88$  (nb.  $88 < 187$ )

➤ encryption:

$$C = 88^7 \bmod 187 = 11$$

➤ decryption:

$$M = 11^{23} \bmod 187 = 88$$

# Diffie-Hellman Key Exchange

- first public-key type scheme proposed
- by Diffie & Hellman in 1976 along with the exposition of public key concepts
  - note: now know that Williamson (UK CESG) secretly proposed the concept in 1970
- is a practical method for public exchange of a secret key
- used in a number of commercial products

# Diffie-Hellman Key Exchange

- a public-key distribution scheme
  - cannot be used to exchange an arbitrary message
  - rather it can establish a common key
  - known only to the two participants
- value of key depends on the participants (and their private and public key information)
- based on exponentiation in a finite (Galois) field (modulo a prime or a polynomial) - easy
- security relies on the difficulty of computing discrete logarithms (similar to factoring) – hard

# Diffie-Hellman Setup

- all users agree on global parameters:
  - large prime integer or polynomial  $q$
  - $a$  being a primitive root mod  $q$
- each user (eg.  $A$ ) generates their key
  - chooses a secret key (number):  $x_A < q$
  - compute their **public key**:  $Y_A = a^{x_A} \bmod q$
- each user makes public that key  $Y_A$

# Diffie-Hellman Key Exchange

- shared session key for users A & B is  $K_{AB}$ :

$$K_{AB} = a^{x_A \cdot x_B} \text{ mod } q$$

$$= Y_A^{x_B} \text{ mod } q \quad (\text{which } \mathbf{B} \text{ can compute})$$

$$= Y_B^{x_A} \text{ mod } q \quad (\text{which } \mathbf{A} \text{ can compute})$$

- $K_{AB}$  is used as session key in private-key encryption scheme between Alice and Bob
- if Alice and Bob subsequently communicate, they will have the **same** key as before, unless they choose new public-keys
- attacker needs an  $x$ , must solve discrete log



# Diffie-Hellman Example

- users Alice & Bob who wish to swap keys:
- agree on prime  $q=353$  and  $a=3$
- select random secret keys:
  - A chooses  $x_A=97$ , B chooses  $x_B=233$
- compute respective public keys:
  - $Y_A=3^{97} \bmod 353 = 40$  (Alice)
  - $Y_B=3^{233} \bmod 353 = 248$  (Bob)
- compute shared session key as:
  - $K_{AB}=Y_B^{x_A} \bmod 353 = 248^{97} = 160$  (Alice)
  - $K_{AB}=Y_A^{x_B} \bmod 353 = 40^{233} = 160$  (Bob)

# Key Exchange Protocols

- users could create random private/public D-H keys each time they communicate
- users could create a known private/public D-H key and publish in a directory, then consulted and used to securely communicate with them
- both of these are vulnerable to a meet-in-the-Middle Attack
- authentication of the keys is needed

Questions??